Date: May 15, 2015

To: Mr. Peck

From: Steven Zhang

Subject: May 11 - May 15 Status Report

Accomplishments:

During this week, we have started creating the display of what checkers is supposed to look like on the screen of the computer. We have created a chat box, implemented GUI, and introduced our basic framework for our Jframe with limited to no errors in our back end model packet. So currently our checkers can run without error.

Problems/Risks:

May still have some bugs that we haven’t thought of in the game. We may also have some design constraints due to implementation of GridWorld

Next Steps:

Add the piece objects from othello into grid world.